

Fundamentals of Wireless Transmissions

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Updated: 9/15/14

Overview (1)

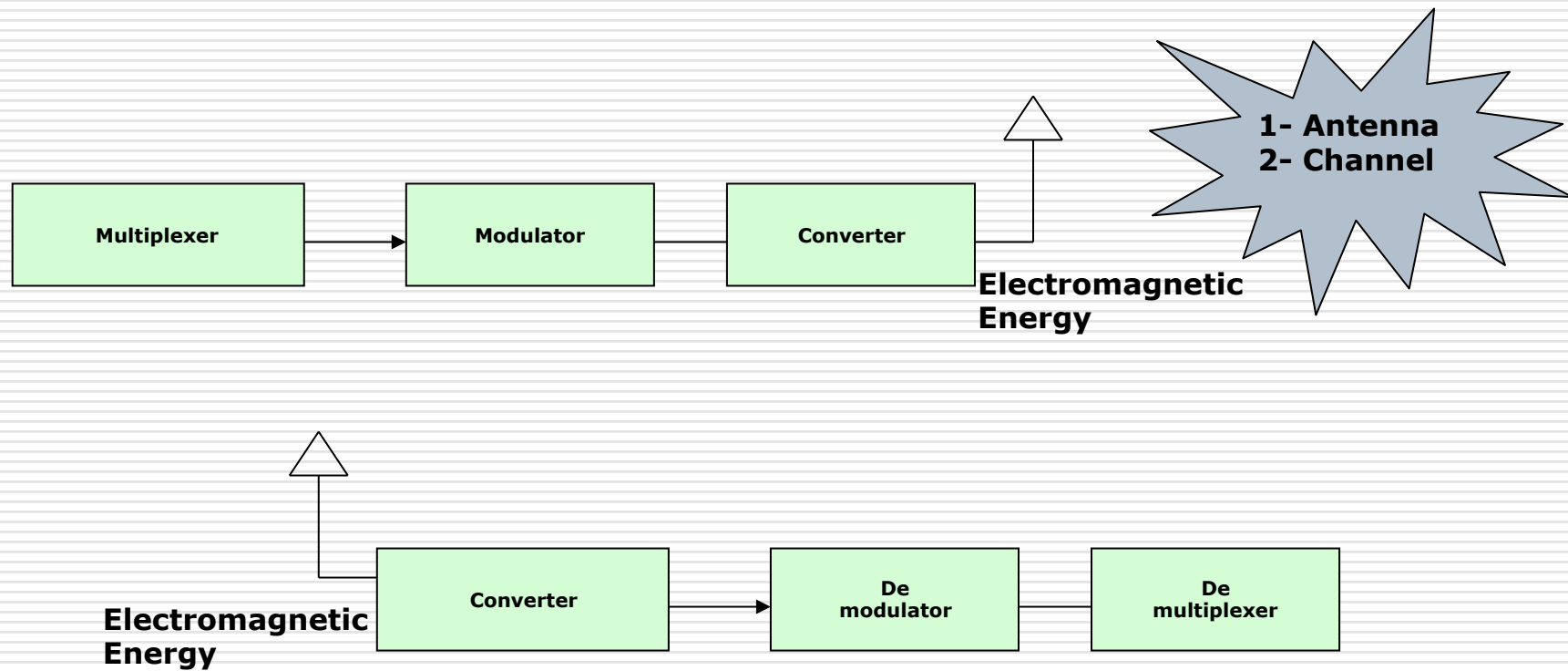
Week 1

- Energy and waves
- Signal characteristics and spectrum
- Bandwidth
- Signal power (V_{peak} and V_{rms})
- Antenna concept
- Signal propagation
- Free Space Transmission Model
- Isotropic and other types of antenna
- Antenna Gain and efficiency
- Loss and attenuation
- Receiver sensitivity
- Maximum separation

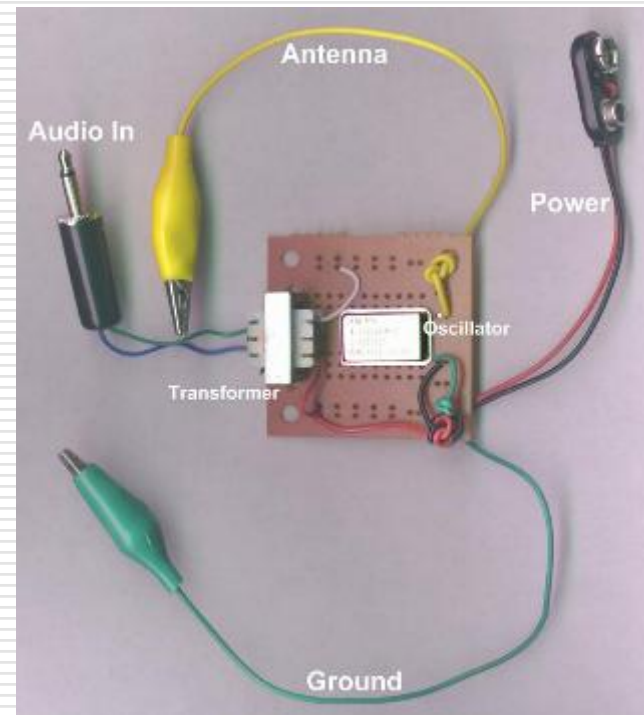
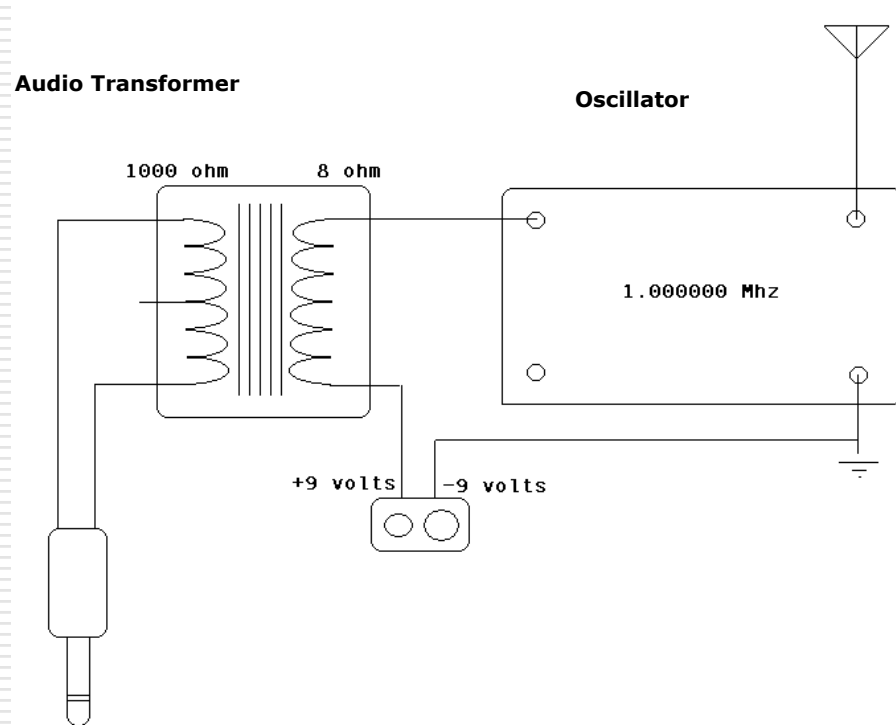
Demo

- Dipole Antennas
 - XBEE modules
 - TinyOS
 - RF Transceivers
 - Antenna Cables
-

Wireless Communication Systems



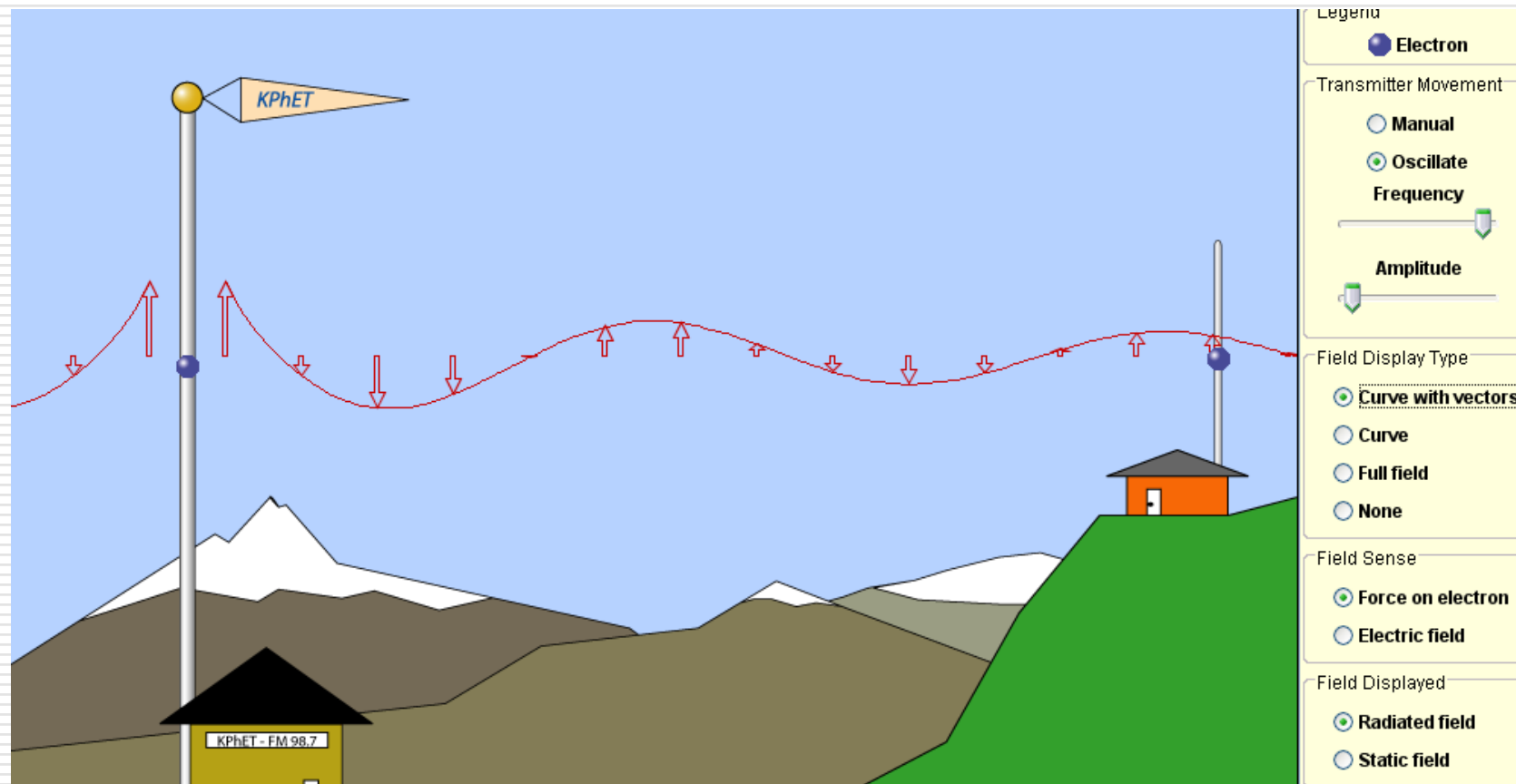
A simple Wireless Transmitter



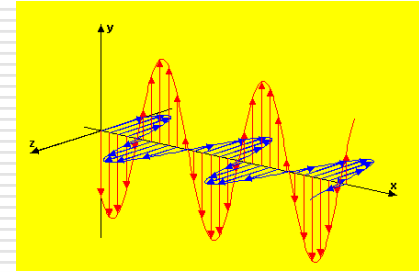
Waves and Propagation

- Consider waving a “charged” ping pong ball at 10 hertz ^[1]
 - Using an megameter-wave receiver we can detect a signal
 - Let's pretend vibrating a single electron at radio frequency
-

Waves and Propagation - Demo



Electromagnetic Energy (Radio Waves)



- ❑ Electromagnetic waves are used to transmit signals (electric impulses)
- ❑ Waves are deformation (disturbance) of medium
 - Temporary disturbance of medium (e.g., Heat Waves)
 - This is how energy is being transmitted
- ❑ EM Wave consists of
 - Electric field (red)
 - Magnetic Field (blue)
 - Both traveling at the speed of light (3×10^8 m/s)
 - plane polarized wave travels in X direction
- ❑ **Remember:** Visible light is EM energy with very high frequency
- ❑ The basic idea behind an electromagnet is simple: By running electric current through a wire, you can create a magnetic field.

EM Radiation Properties

Wave Model

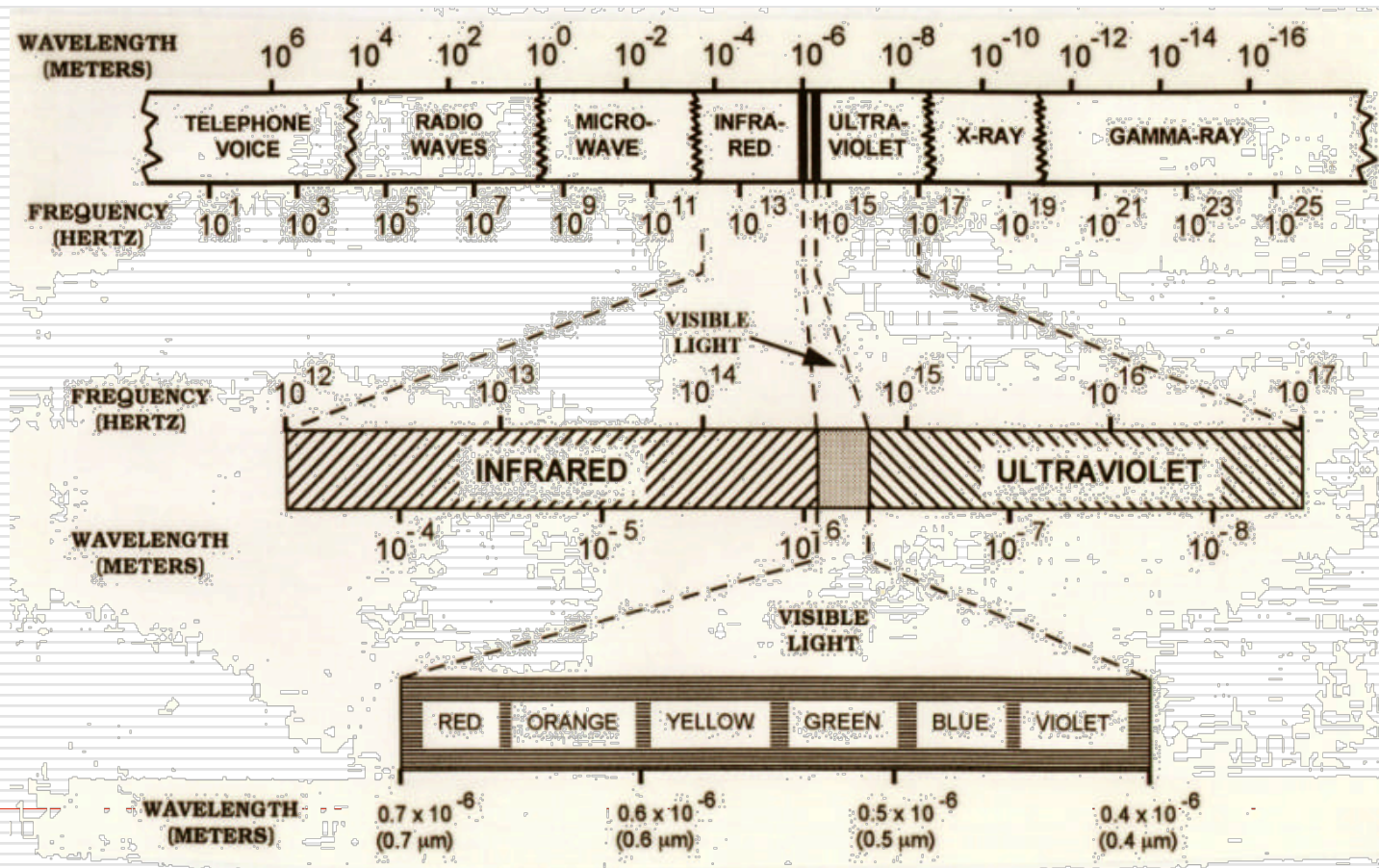
- When radiation distance and time scale is large
- Wave properties (speed, freq, wavelength)

Particle Model

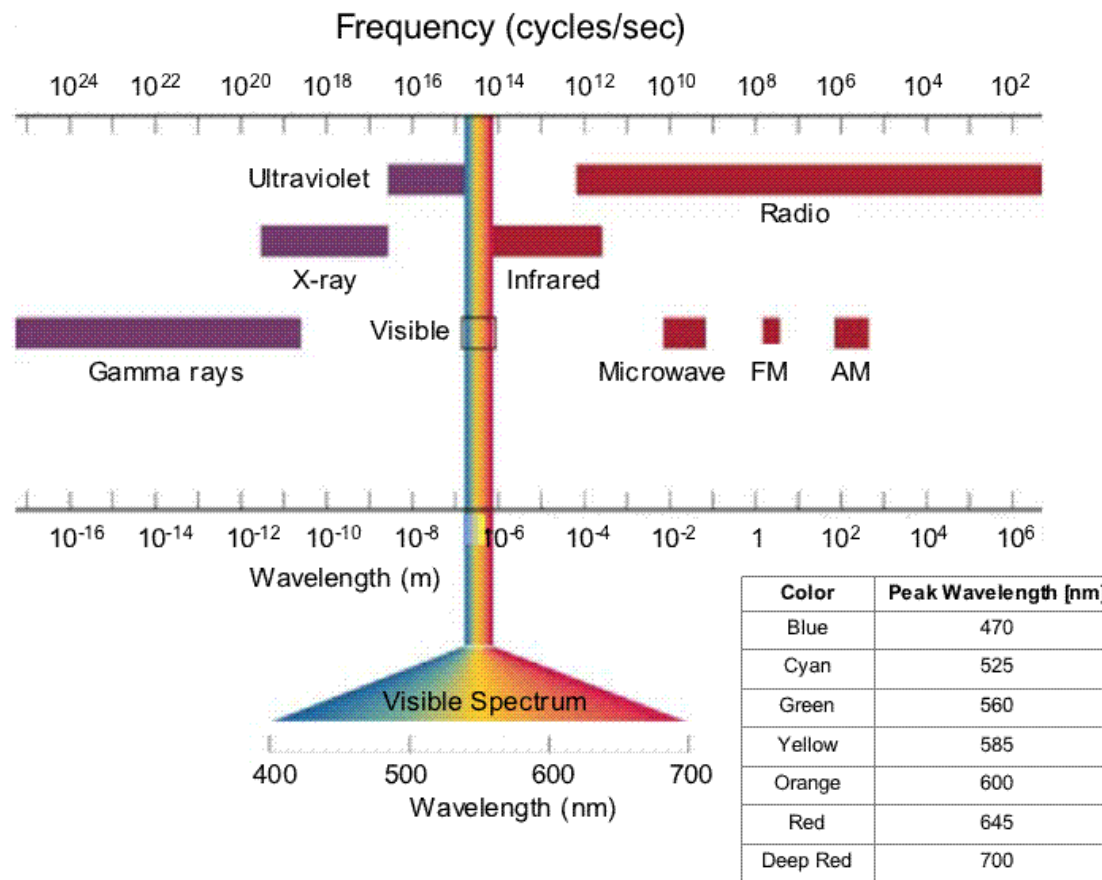
- When radiation distance and time scale is small
 - Discrete packets of energy is released (photons)
 - Described by **photon-energy expression** ($E=hf$) – this is energy per photon
 - Remember photons transport energy
 - Atom **absorbs** photon → excites electrons → **photoionization**
 - Atom losses energy → atom **emits** a photon → generating **light**
-

EM Waves Classification

- EM waves can be classified according to their frequencies

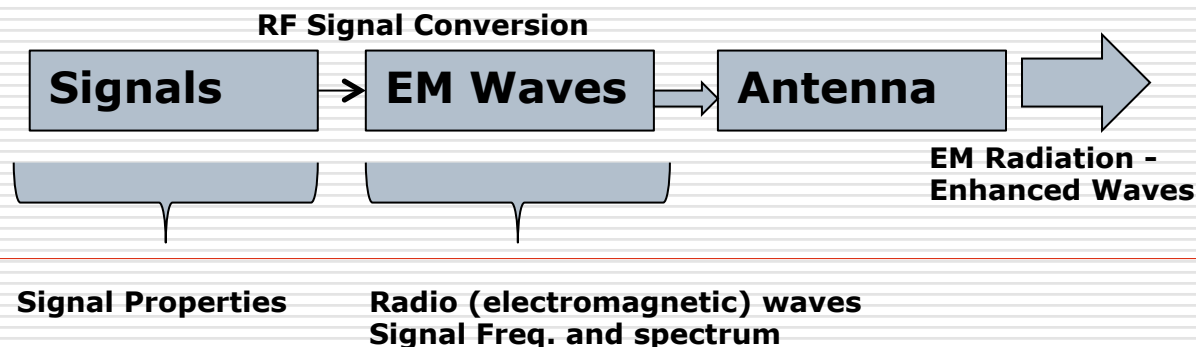


Colors and Wavelengths



EM Radiation

- ❑ Signals can be converted → EM waves
- ❑ Antennas are used to enhance radiated waves
- ❑ Radiated waves have typical signal properties
- ❑ → We need to learn about signal properties first!
- ❑ → Given such properties how is the system capacity impacted!



Wave-properties

Signal Characteristics

- Analog (continuous) or digital (discrete)
- Periodic or aperiodic
- Components of a periodic electromagnetic wave signal
 - Amplitude (maximum signal strength) – e.g., in V
 - Frequency (rate at which the a periodic signal repeats itself) – expressed in Hz
 - Phase (measure of relative position in time within a single period) – in deg or radian ($2\pi = 360 = 1$ period)

Periodic:

$$S(t) = S(t + T)$$

$$S(t) = A \sin(2\pi ft + \varphi)$$

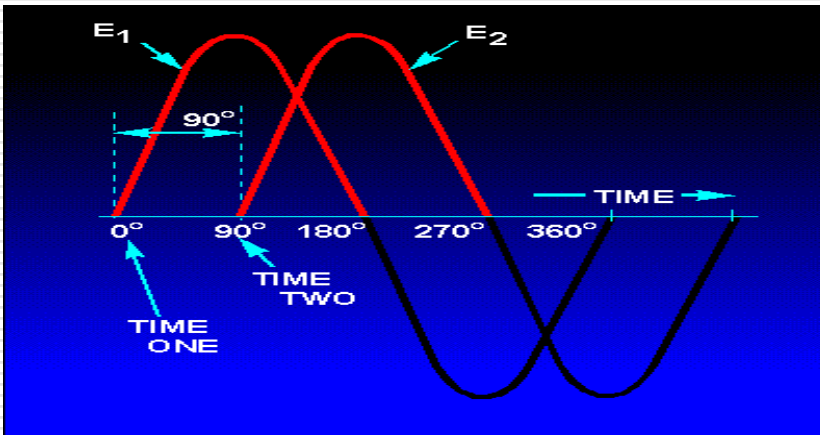
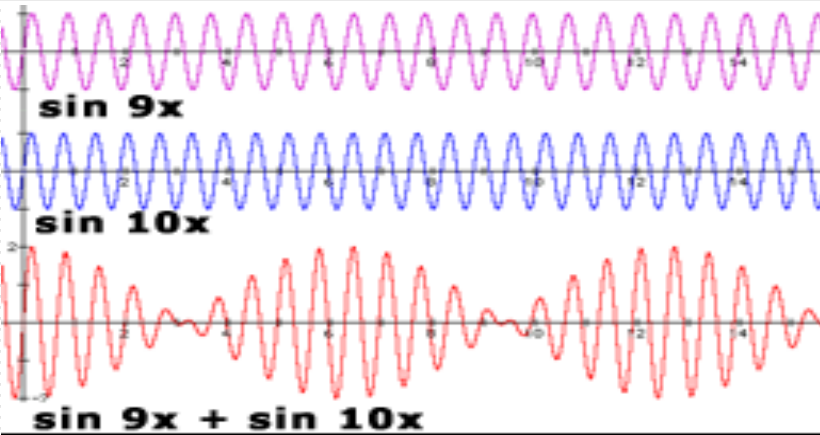
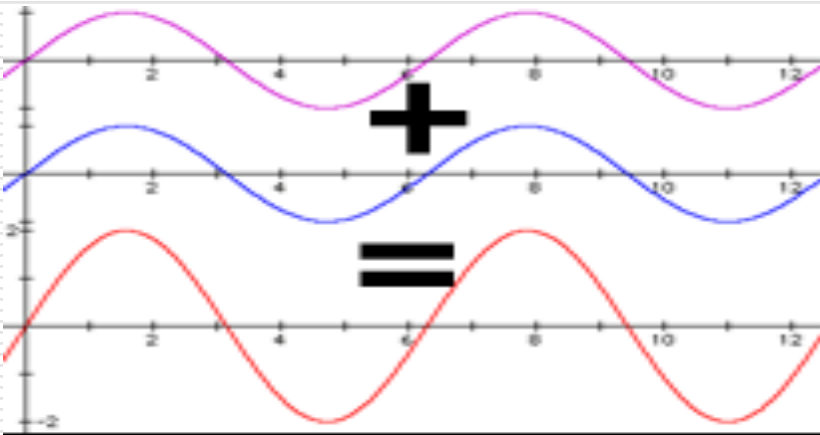
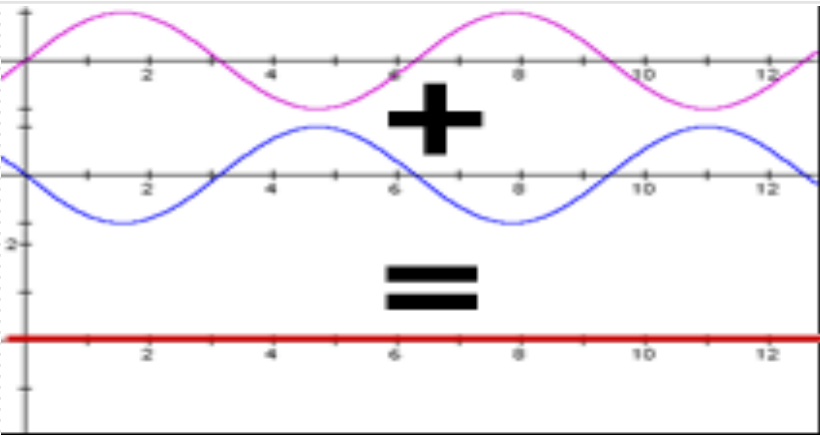
$\varphi = \textit{phase}$

$A = \textit{amplitude}$

$f = \textit{frequency}$

$T = \textit{period} = 1 / f$

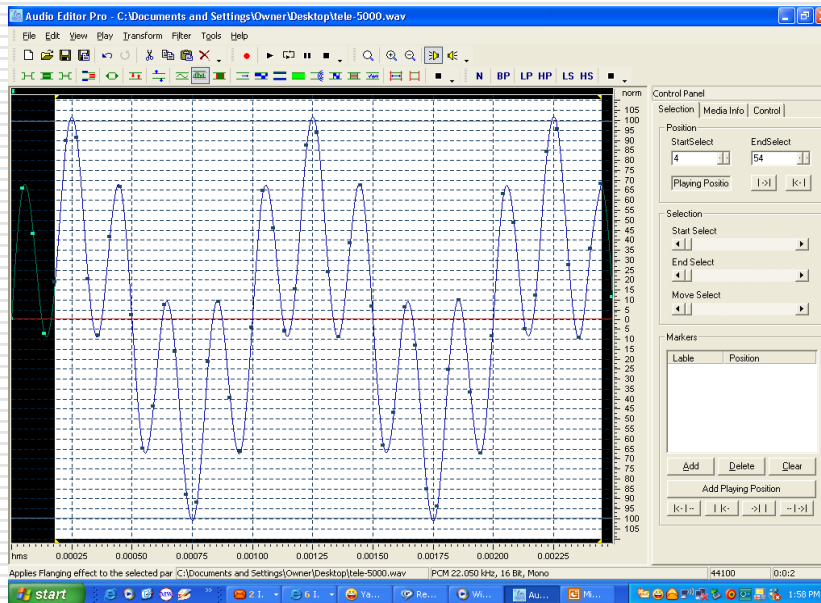
Sine Waves



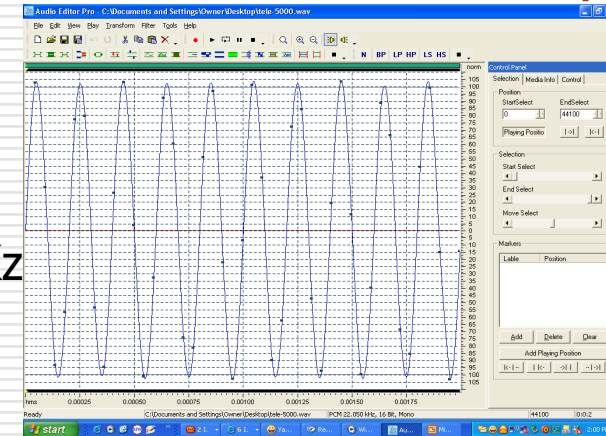
Sound Wave Examples



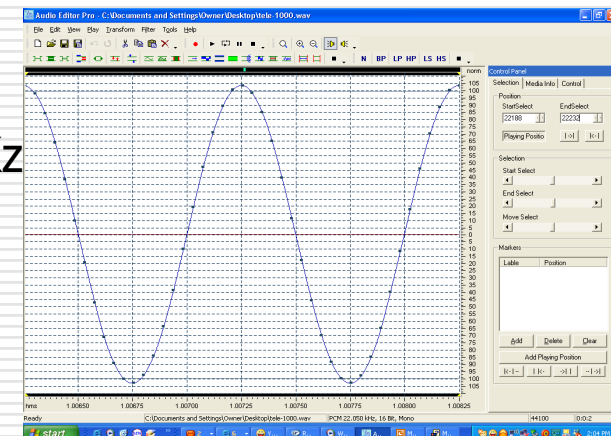
Each signal is represented by $x(t) = \sin(2\pi f.t)$



$f = 5\text{Kz}$



$f = 1\text{Kz}$



A dual tone signal with f_1 and f_2 is represented by $x(t) = \sin(2\pi f_1.t) + \sin(2\pi f_2.t)$

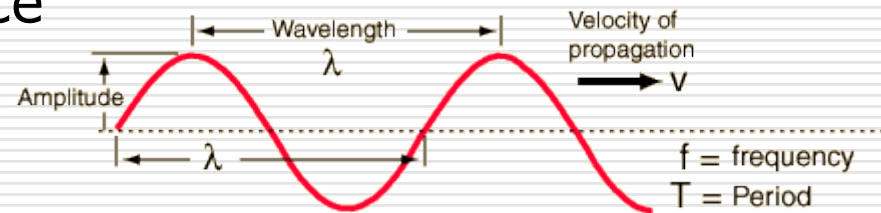
Periodic Signal Characteristics

- The simplest signal is a sinusoidal wave
- A sine wave can be expressed in time or space (wavelength)
 - Wavelength is the distance the signal travels over a single cycle
 - Wavelength is a function of speed and depends on the medium (signal velocity)

$$\lambda f = v$$

$$T = 1 / f$$

$$v = 3 \times 10^8 \text{ m / sec}$$



More about signals....

Taylor Series

- Complex signals are often broken into simple pieces
- Signal requirements
 - Can be expressed into simpler problems
 - Is linear
 - The first few terms can approximate the signal
- Example: The Taylor series of a real or complex function $f(x)$ is the power series

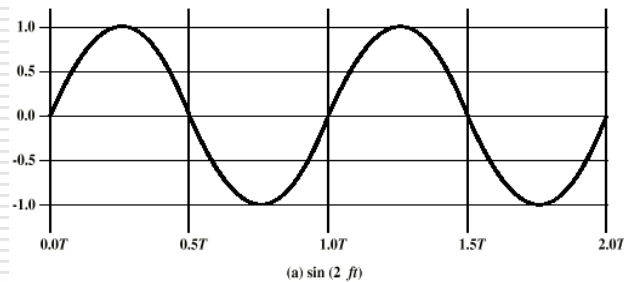
$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f^{(3)}(a)}{3!}(x-a)^3 + \dots$$
$$\sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!} (x-a)^n$$

Signal Representation

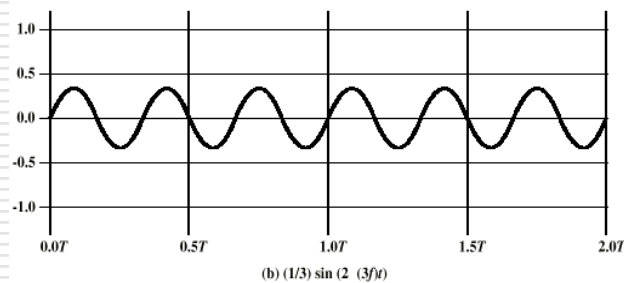
- We can represent all complex signals as harmonic series of simpler signals
- Frequency components of the square wave with amplitude A can be expressed as

$$s(t) = A \times \frac{4}{\pi} \sum_{k=1/\text{odd}}^{\infty} \frac{\sin(2\pi kft)}{k}$$

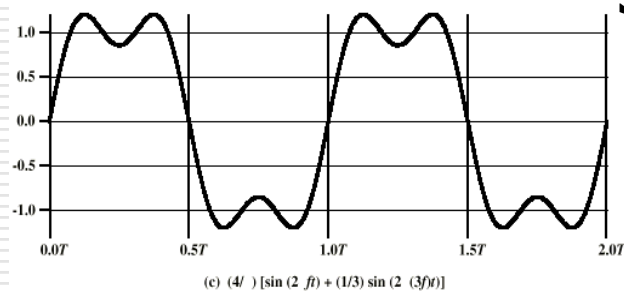
Square Wave



$$S(t) = \sin(2\pi ft)$$



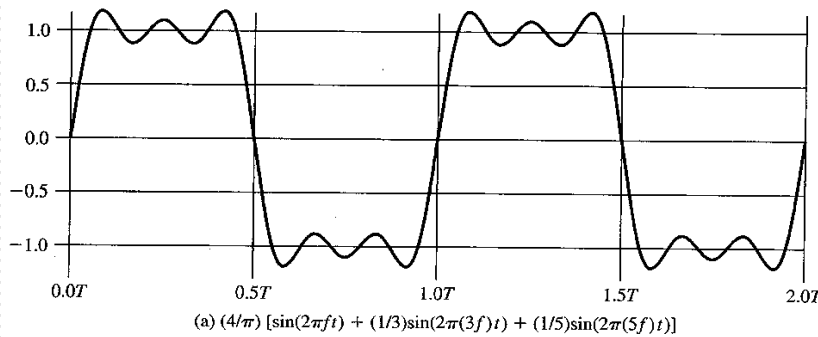
$$S(t) = 1/3[\sin(2\pi(3f)t)]$$



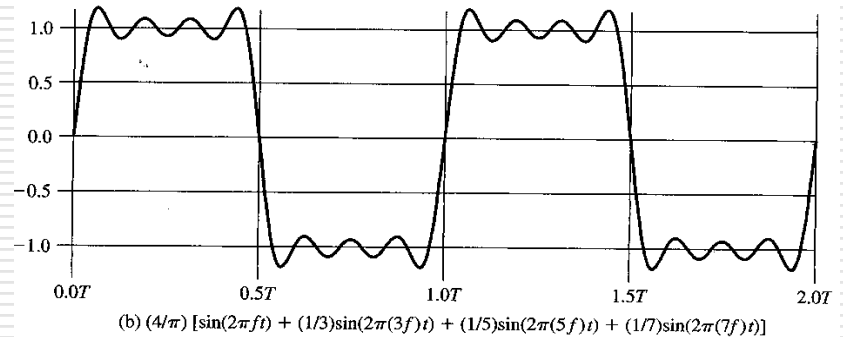
$$S(t) = 4/\pi \{ \sin(2\pi ft) + 1/3[\sin(2\pi(3f)t)] \}$$

$$s(t) = A \times \frac{4}{\pi} \sum_{K=1/\text{odd}}^{\infty} \frac{\sin(2\pi kft)}{k}$$

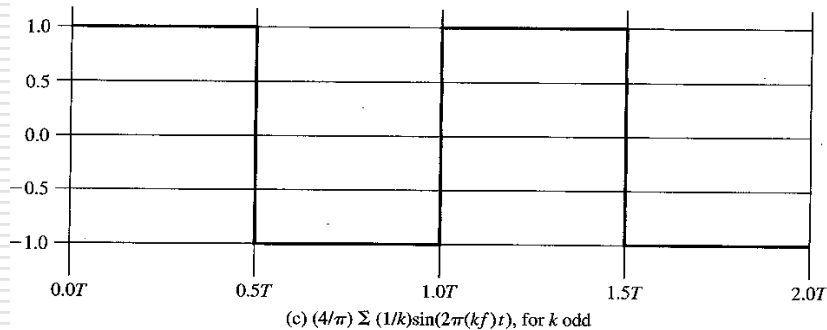
Square Wave



K=1,3,5



K=1,3,5, 7



K=1,3,5, 7, 9,

Frequency Components of Square Wave

$$s(t) = A \times \frac{4}{\pi} \sum_{K=1/\text{odd}}^{\infty} \frac{\sin(2\pi kft)}{k}$$

Fourier Expansion

Periodic Signals

- A Periodic signal/function can be approximated by a sum (possible infinite) sinusoidal signals.
- Consider a periodic signal with period T
- A periodic signal can be Real or Complex
- The fundamental frequency: ω_0
- Example:
 - Prove that $x(t)$ is periodic:

$$\text{Periodic} \Rightarrow x(t + nT) = x(t)$$

$$\text{Real} \rightarrow x(t) = \cos(\omega_0 t + \theta)$$

$$\text{Complex} \rightarrow x(t) = Ae^{j\omega_0 t}$$

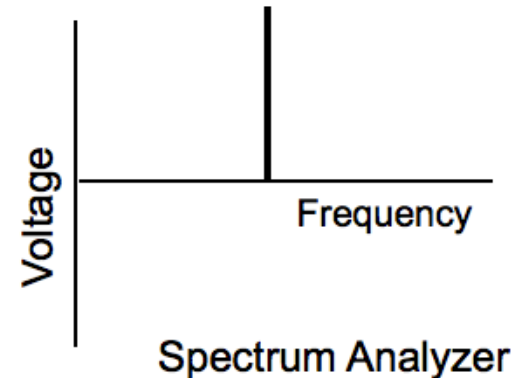
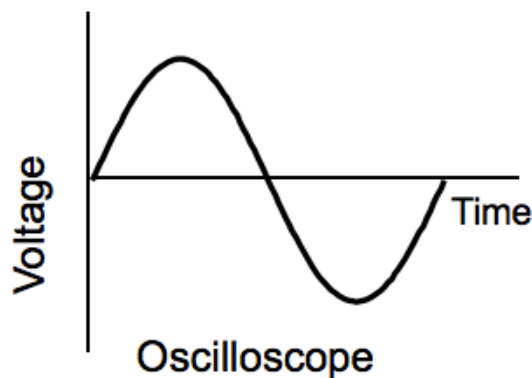
$$\omega_0 = 2\pi / T_0$$

$$T_0 = 2\pi / \omega_0$$

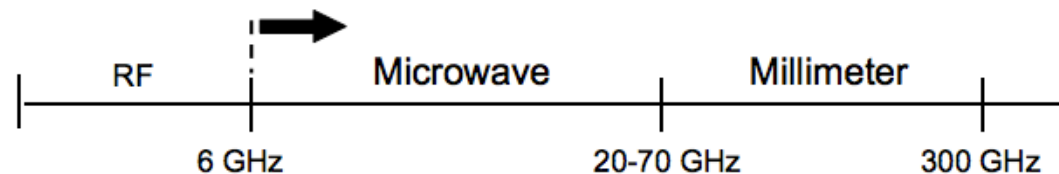
$$x(t) = \cos(\omega_0 t + \theta)$$

Signal Generation – No Modulation

Continuous Wave (CW)

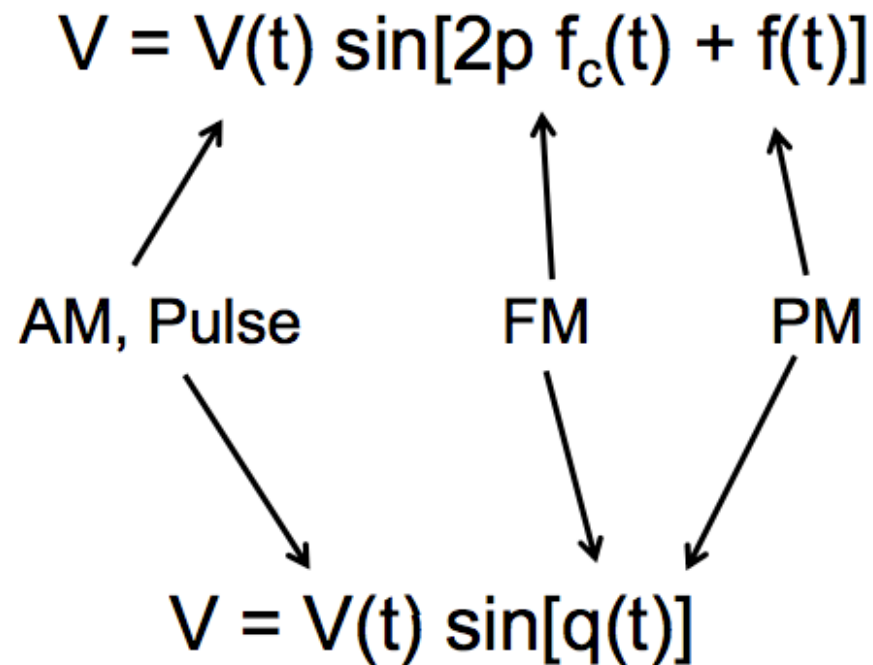


The sine wave is the basic, non-modulated signal: It is useful for stimulus/response testing of linear components and for Local Oscillator substitution. Available frequencies range from low RF to Millimeter.

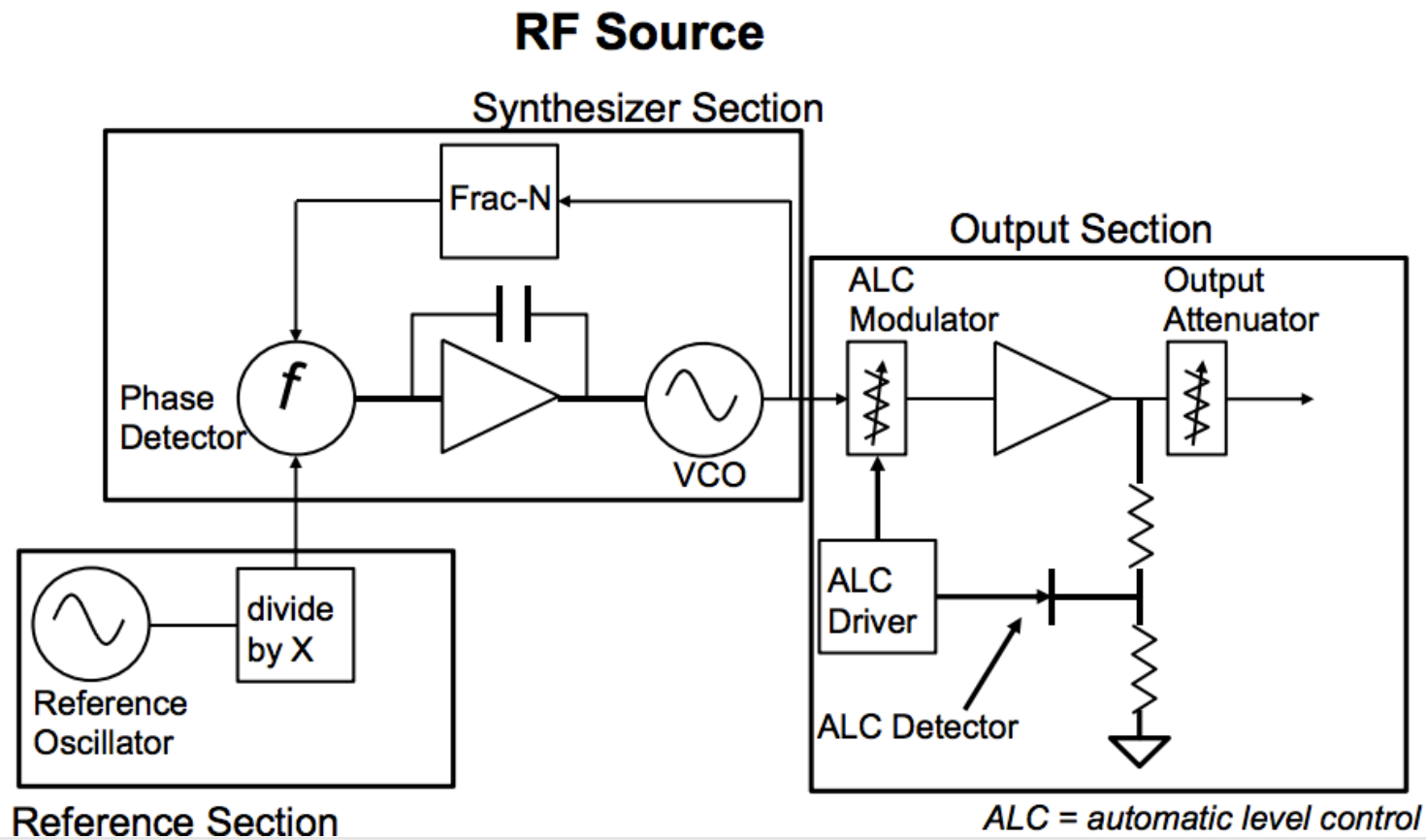


Signal Generation - Modulated

Modulation: Where the Information Resides



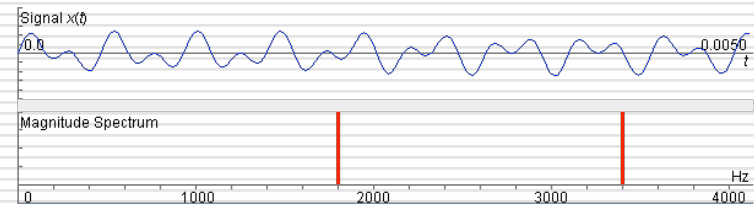
RF Source



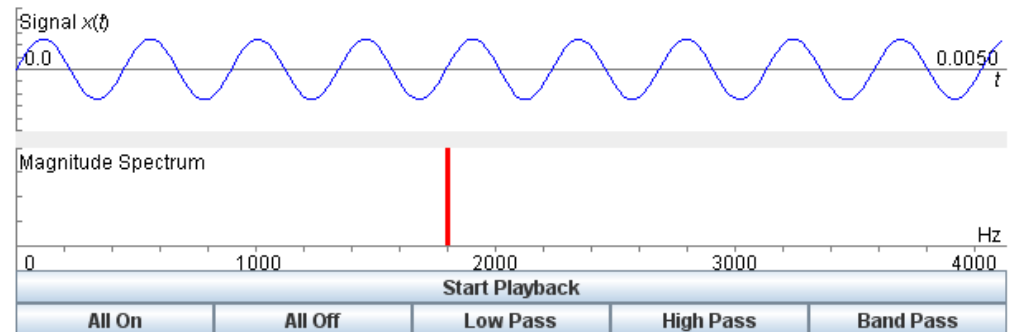
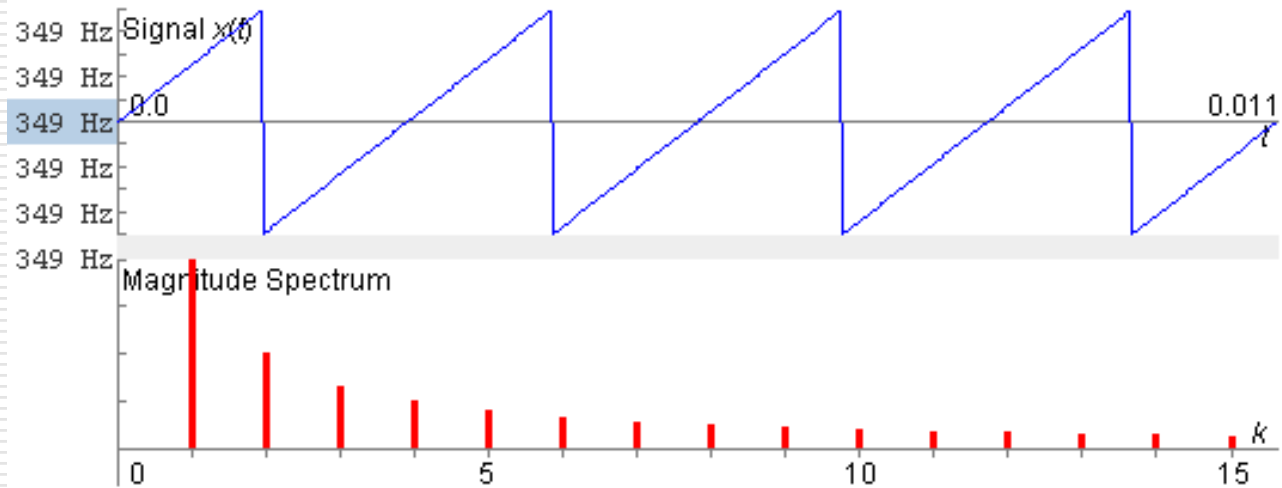
Frequency Spectrum

- We can plot the *frequency spectrum* or *line spectrum* of a signal
 - In Fourier Series k represent **harmonics**
 - Frequency spectrum is a graph that shows the amplitudes and/or phases of the Fourier Series coefficients C_k .
 - Amplitude spectrum **$|C_k| = 4A/k \cdot \pi$**
 - The lines $|C_k|$ are called **line spectra** because we indicate the values by lines

$$s(t) = A \times \frac{4}{\pi} \sum_{K=1, \text{odd}}^{\infty} \frac{\sin(2\pi k f t)}{k}$$



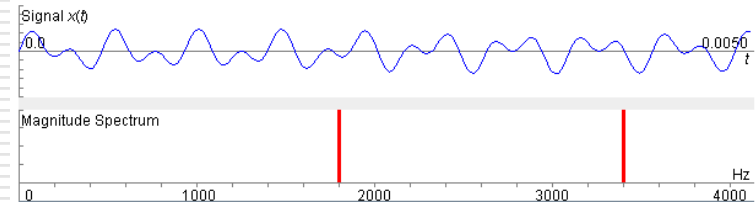
Examples



Periodic Signal Characteristics

- A signal can be made of many frequencies
 - All frequencies are multiple integer of the *fundamental frequency*
 - **Spectrum** of a signal identifies the range of frequencies the signal contains
 - **Absolute bandwidth** is defined as: Highest_Freq – Lowest_Freq
 - **3-dB Bandwidth** in general is defined as the frequency ranges where a signal has its most of energies
- Signal data rate
 - Information carrying capacity of a signal
 - Expressed in bits per second (bps)
 - Typically, the larger frequency → larger data rate

Example →



Periodic Signal Characteristics

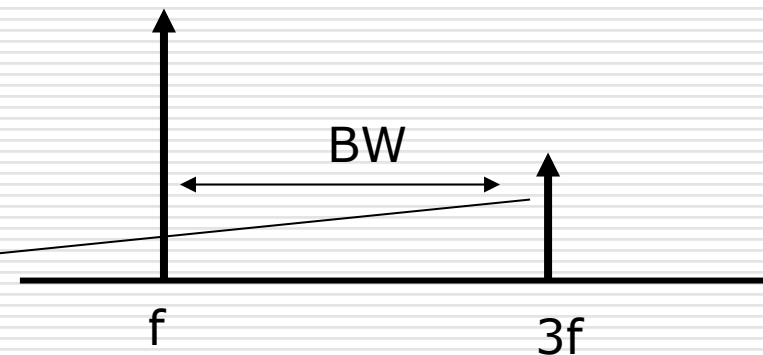
- Consider the following signal
 - Consists of two freq. component (f) and ($3f$) with $BW = 2f$

$$S(t) = (4 / \pi) \sin(2\pi f t) + (4 / 3\pi) \sin(2\pi(3f)t)$$

$$\text{Fundamental_freq} = f$$

$$\text{Max_freq} = 3f$$

$$\text{Abs_BW} = 3f - f = 2f$$



What is the Max amplitude of this component?

Calculating Signal Power – Sinusoidal signals

- **RMS** (Root Mean Square) or effective value of the sine waveform (single tone):

$$V_{RMS} = V_p / \sqrt{2} = 0.707V_p$$

$$P = \frac{V_{RMS}^2}{R}$$

- **Average Power** is calculated using RMS value and expressed in Watts
- **Instantaneous power** is $V^2/2$

V_p=V_{peak} (not peak-to-peak)

RMS Concept

In the case of a set of n values $\{x_1, x_2, \dots, x_n\}$, the RMS value is given by this formula:

$$x_{\text{rms}} = \sqrt{\frac{1}{n} (x_1^2 + x_2^2 + \dots + x_n^2)}.$$

The corresponding formula for a continuous function (or waveform) $f(t)$ defined over the interval $T_1 \leq t \leq T_2$ is

$$f_{\text{rms}} = \sqrt{\frac{1}{T_2 - T_1} \int_{T_1}^{T_2} [f(t)]^2 dt},$$

and the RMS for a function over all time is

$$f_{\text{rms}} = \lim_{T \rightarrow \infty} \sqrt{\frac{1}{T} \int_0^T [f(t)]^2 dt}.$$

Examples

Waveform	Equation	RMS
DC, constant	$y = a$	a
Sine wave	$y = a \sin(2\pi ft)$	$\frac{a}{\sqrt{2}}$
Square wave	$y = \begin{cases} a & \{ft\} < 0.5 \\ -a & \{ft\} > 0.5 \end{cases}$	a

Find the V_{rms} for a square wave signal!

Power in Telecommunication Systems – Power change can have large dynamic range

□ Remember:

$$10^x = y \xrightarrow{\text{then}} \log(10^x) = \log y \xrightarrow{\text{Hence}} x = \log y$$

□ Example 1: if $P_2=2\text{mW}$ and $P_1 = 1\text{mW} \rightarrow$

$$10\log_{10}(P_2/P_1)=3.01 \text{ dB}$$

□ Example 2: if $P_2=1\text{KW}$ and $P_1=10\text{W} \rightarrow 20\text{dB}$

□ What if dB is given and you must find P_2/P_1 ?

$$\blacksquare P_2/P_1 = \text{Antilog}(\text{dB}/10) = 10^{\text{dB}/10} .$$

□ Example 3: if dB is +10 what is P_2/P_1 ?

$$\blacksquare P_2/P_1 = \text{Antilog}(+10/10) = 10^{+10/10} = 10$$

We tend to express power in dBW or dBm

Converting and Amplification Watt, dBW, dBm, dB

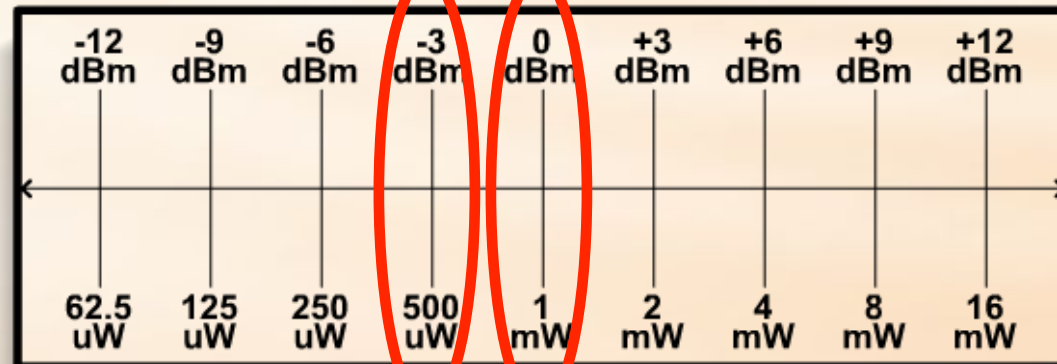
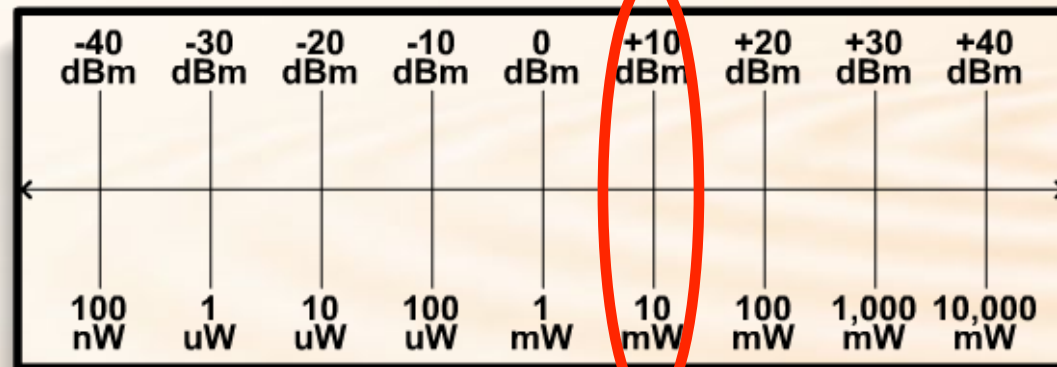
- Conversions: Watt to dBW
& dBm

$$P = 10(W) = 10 \log(10) = 10 \text{ dBW}$$

$$= 10 \log(10 \cdot 10^3 \text{ mW} / 1 \text{ mW}) = 10 \cdot 4 = 40 \text{ dBm}$$

dBm

Decibel Charts



Wireless Systems

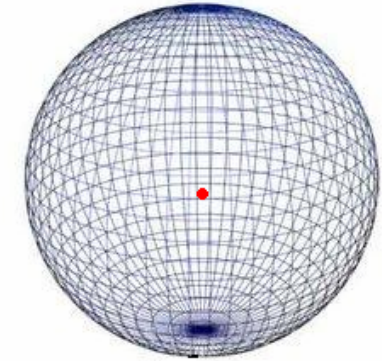
Antenna

- An antenna is an electrical conductor (transducer)
 - Converts time-varying current/voltage signals into EM waves (and vice versa)
 - Antennas RX and TX EM waves
 - Transmission - radiates electromagnetic energy into space
 - Reception - collects electromagnetic energy from space
 - In two-way communication, the same antenna can be used for transmission and reception
 - Antenna characteristics are the same for transmitting or receiving electromagnetic energy
 - The antenna can receive on one frequency and transmit on another
-

Isotropic Radiation

- We assume power is radiated spherically
 - The source be surrounded by a sphere or radius d
 - A perfect Omni directional power (isotropic antenna)
 - We measure directionality based on how much of the isotropic radiation is focused in a certain direction
 - This is referred to as the *antenna directionality* or *antenna Gain*
-

Isotropic Antenna



- A single source of transmission
 - Sphere of radiation with radius d
 - Uniform flux lines (just like the sun)
- Power flux density = $P_{den} = \frac{\text{Transmit Power}}{A_{\text{Sphere}}}$ (W/m²)

- Received power (W):
 - Also called power intercepted
 - A_{er} is effective aperture or area (m²)
 - A_{er} is based on the physical area

$$P_{den} = \frac{P_t}{4\pi \cdot d^2}$$

$$P_r = \frac{P_t}{4\pi \cdot d^2} \times A_{er}$$

Antenna Directionality or Gain

- Power density can be increased by changing its directionality
 - That is transmitting or receiving more in certain directions
 - This is referred to as the antenna gain (G_t)
- Equivalent Isotropic Radiated Power (EIRP)

$$P_r = \frac{P_t \cdot G_t}{4\pi \cdot d^2} \times A_{er} = \frac{EIRP}{4\pi \cdot d^2} \times A_{er}$$

Let's discuss G , A_e , and EIRP!

Antenna Gain & Effective Area

- Power gain is expressed relative to isotropic (assume ohmic loss very small $\eta=1$; note: $\eta \geq 1$)

Antenna Gain and Effective Area

Antenna	Power Gain	Effective Area
Isotropic	1	$\lambda^2/(4\pi)$
Small Dipole or Loop <small>Also known as Hertzian Dipole</small>	1.5	$(1.5\lambda^2)/(4\pi)$
Half-Wave Dipole	1.64	$(1.64\lambda^2)/(4\pi)$
Horn, mouth area A	$(10A)/\lambda^2$	$0.81A$
Parabola, face area A	$(7A)/\lambda^2$	$0.56A$
Turnstile	1.15	$(1.15\lambda^2)/(4\pi)$

$$P_r = \frac{P_t \cdot G_t}{4\pi \cdot d^2} \times A_{er} = \frac{EIRP}{4\pi \cdot d^2} \times A_{er}$$

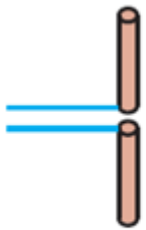
For Isotropic

$$G = \frac{4\pi \cdot \eta}{\lambda^2} \cdot A_e = \frac{4\pi f^2 \cdot \eta}{c^2} \cdot A_e$$

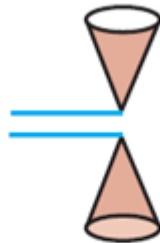
$$A_e = \frac{G \cdot \lambda^2}{4\pi \cdot \eta}$$

η is efficiency of the system (later)

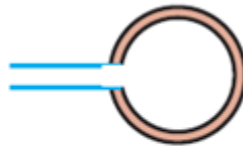
Different Antenna Types



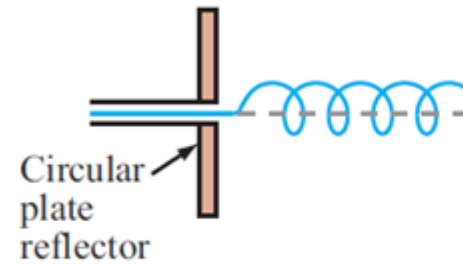
(a) Thin dipole



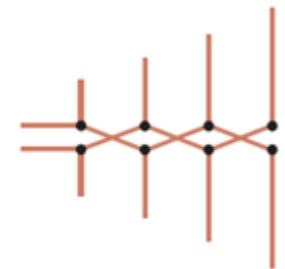
(b) Biconical dipole



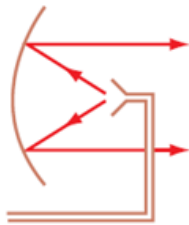
(c) Loop



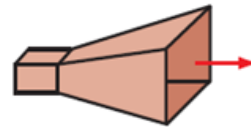
(d) Helix



(e) Log-periodic



(f) Parabolic dish reflector



(g) Horn

Receiver Effective Area

- On the receiver side the larger the antenna the more of the radiated power can be captured (intercepted)

- $P_r = P_{den} \cdot A_{er}$ (in Watt)

- A_{er} is the physical effective area of the receiver antenna

$$\begin{aligned} P_r &= \frac{P_t}{4\pi \cdot d^2} \cdot A_{er} \\ &= P_t \cdot G_t \cdot G_r \cdot \frac{\lambda^2}{4\pi \cdot d^2} \\ &= P_t \cdot G_t \cdot G_r \cdot \frac{1}{4\pi \cdot (d^2 / \lambda^2)} \end{aligned}$$

**Also known as Range Eqn.
Or Friis Or Free Space Eqn.**

Antenna Gain & Effective Area

$$P_r = \frac{P_t \cdot G_t}{4\pi \cdot d^2} \cdot A_{er}$$

- Both TX and RX antennas can have gains
- The **receiver gain** is directly related to its effective area
 - Note that larger A_{eff} → more gain → more power TX and RX

Remember:

$$G_r = \eta \frac{4\pi A_{er}}{\lambda^2}$$

$$G_t = \eta \frac{4\pi A_{et}}{\lambda^2}$$

η is efficiency of the system (later)

Equivalent Isotropic Radiated Power

□ EIRP = Pt.Gt

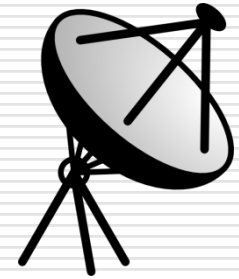
- Indicates signal strength radiated
- Can be expressed in **dB_i** or **dB_d**
 - **dB_i** represents the power density with respect to an isotropic antenna
 - **dB_d** represents the power density with respect to a dipole antenna
- Note: $\text{dB}_i = \text{dB}_d + 2.15\text{dB}$

□ For example:

- Calculate EIRP if a 12 dB_i gain antenna is fed with 15 dBm of power

$$\mathbf{12\text{ dB}_i + 15\text{ dBm} = 27\text{ dBm (500 mW)}}$$

Example: Antenna Gain

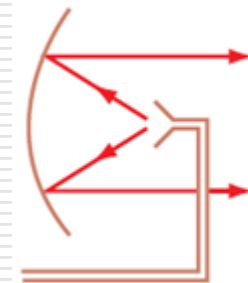


- Given a parabolic antenna with radius of 1 meter used to send WiFi (802.11b) channel 2; Assume the effective area of the parabolic is $0.56A$ (Face Area) and $\eta=1$:
 - Find the gain and its effective area.
 - What is the gain in dB?

MATLAB CODE:

```
Face_Area=0.56*pi*r*r;  
f=2.417*10^9;  
c=3*10^8;  
l=c/f
```

```
Gain=(4*pi*Face_Area*f*f)/(c*c)  
Gain_in_db=10*log10(Gain)
```



$$G = \frac{4\pi A_e}{\lambda^2} = \frac{4\pi f^2 A_e}{c^2}$$

See next slide for freq. bands in 802.11 b

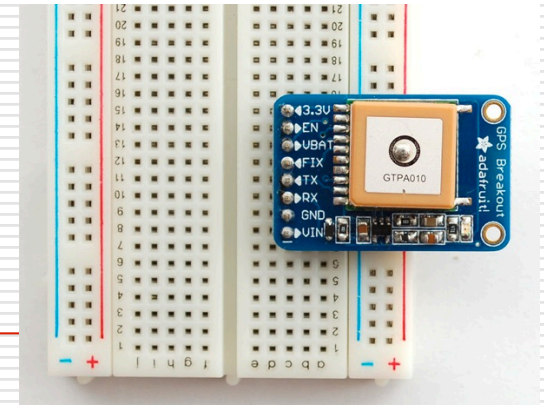
Example: Antenna Gain

802.11b Frequency Band (GHz)

- In the United States and Canada there are 11 channels available for use in the 802.11b 2.4GHz WiFi Frequency range. This standard is defined by the IEEE.

		Average	
1	2.401	2.412	2.423
2	2.404	2.417	2.428
3	2.411	2.422	2.433
4	2.416	2.427	2.438
5	2.421	2.432	2.443
6	2.426	2.437	2.448
7	2.431	2.442	2.453
8	2.436	2.447	2.458
9	2.441	2.452	2.463
10	2.446	2.457	2.468
11	2.451	2.462	2.473

Receiver Sensitivity



GPS Receiver

- What is the minimum level of signal power the receiver can receive and still process it properly?

$$P_r(\text{min}) = \frac{P_t \cdot G_t}{4\pi d^2} \cdot A_{er} \rightarrow P_r(\text{min}) = \frac{P_t \cdot G_t \cdot G_r \cdot \lambda^2}{\eta(4\pi d)^2}$$

- In this case, given $d \rightarrow$ we find $P_r(\text{min})$
-

Maximum Distance Covered

□ Using sensitivity:

$$P_r = \frac{P_t \cdot G_t}{4\pi d^2} \cdot A_r \rightarrow P_r = \frac{P_t \cdot G_t \cdot G_r \cdot \lambda^2}{\eta(4\pi d)^2}$$

$$\Rightarrow d_{\max} = \sqrt{\frac{P_t \cdot G_t \cdot G_r \cdot \lambda^2}{\eta(4\pi)^2 \cdot P_r^{\min}}}$$

$\eta=1$ if no ohmic loss!

Sensitivity and RSSI

- ❑ Remember: EIRP → signal strength radiated
 - ❑ Power strength can be adjusted in the routers/wireless devices
 - ❑ There are **two** well-known values for **link quality** estimation:
 - Received Signal Strength Indicator (**RSSI**)
 - ❑ Determines the total energy of the signal
 - ❑ Higher RSSI → more signal energy
 - ❑ Higher RSSI → less packet error ratio (PER)
 - Link Quality Indicator (**LQI**)
 - ❑ Measurement is performed per packet
 - ❑ No standard as to how to implement RSSI
 - Difficult to compare performances of difference devices to one another
-

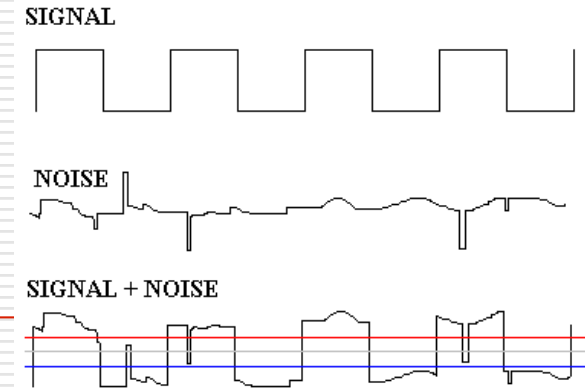
Example:

Power Transmission in XBEE

- XBEE has a threshold sensitivity of -44dBm and it can transmit with maximum of 10 dBm. What is the maximum distance two XBEE transceivers can be separated from one another? (assume: free space, $G_t=G_r=1$; no ohmic loss, $f=2.417\text{GHz}$)

$$d_{\max} = \sqrt{\frac{P_t^{\max} \cdot G_t \cdot G_r \cdot \lambda^2}{\eta(4\pi)^2 \cdot P_r^{\min}}}$$

Signal Distortion



- Received signal conditions
 - must have sufficient strength so that circuitry in the receiver can interpret the signal
 - must maintain a level sufficiently higher than noise to be received without error
- Signal can be distorted: (1) High Noise; (2) Low Signal Strength
- Low Signal Strength is due to **Attenuation** (loss of energy)
- There are many sources contributing to signal attenuation
 - Strength of signal falls off with distance over transmission medium (free space) → **Free Space Loss** (signal spreading)
 - **Ohmic loss** – converting to heat
- **Note: Equalizing** attenuation improves distortion
 - By equalizing we can ensure that the signal performs the same over the entire frequency **band**

Loss in Free Space Model

- Note that L_{path} is the loss due to signal spreading as it travels (not due to converting to heat or ohmic loss)

$$P_r = EIRP \cdot G_r \cdot \frac{1}{(4\pi)^2 \cdot (d^2 / \lambda^2)}$$

- Note:
 - as wave length increases more loss occurs
 - the impact of distance and wavelength are very drastic

$$L_{path} = (4\pi)^2 \cdot (d^2 / \lambda^2)$$

How does loss changes as the frequency increases?

Free Space Loss

- The signal disperses with distance
- Free space loss, **for ideal isotropic antenna**

$$L_{path} = \frac{P_t}{P_r} = \frac{(4\pi d)^2}{\lambda^2} = \frac{(4\pi f d)^2}{c^2}$$

- P_t = signal power at transmitting antenna
 - P_r = signal power at receiving antenna
 - λ = carrier wavelength
 - d = propagation distance between antennas
 - c = speed of light ($\gg 3 \times 10^8$ m/s)
- where d and λ are in the same units (e.g., meters)

When there is loss (dB) → we have to subtract!

Free Space Loss (in dB)

- Free space loss equation can be represented as

$$L_{path_dB} = 10 \log \frac{P_t}{P_r} = 20 \log \left(\frac{4\pi d}{\lambda} \right); P_t \leq P_r$$
$$= -20 \log(\lambda) + 20 \log(d) + 21.98 \text{ dB}$$

Attenuation (loss) is greater at higher frequencies, causing **distortion**

Other Factors Impacting Attenuation

- ❑ Mismatch between the source and antenna
- ❑ Propagation loss (passing through walls)
- ❑ Absorption (due to hitting building)
- ❑ Antenna ohmic loss (converting to heat)

$$P_r = EIRP \cdot G_r \cdot (1 / L_{path}) \cdot (1 / L_{sys})$$

$$L_{sys} = L_1 \times L_2 \times L_3 \times \dots = \prod_i^n L_i$$

$$L_{sys_dB} = 10 \log(L_1) + 10 \log(L_2) + 10 \log(L_2) + \dots$$

Free Space Loss: A different view

$$P_r = EIRP \cdot G_r \cdot \frac{1}{(4\pi)^2 \cdot (d^2 / \lambda^2)}$$

- Free space loss accounting for **gain of other antennas**

$$L_{end-to-end} = \frac{P_t}{P_r} = \eta \frac{(4\pi)^2 (d)^2}{G_r G_t \lambda^2} = \eta \frac{(\lambda d)^2}{A_{er} A_{et}} = \eta \frac{(cd)^2}{f^2 A_{er} A_{et}}$$

- G_t = gain of transmitting antenna
- G_r = gain of receiving antenna
- A_{et} = effective area of transmitting antenna
- A_{er} = effective area of receiving antenna

$$G_r = \frac{4\pi A_{er}}{\lambda^2}$$

$$G_t = \frac{4\pi A_{et}}{\lambda^2}$$

.....Free Space Loss

- Free space loss accounting for gain of **other antennas** can be recast as

$$L_{end-to-end} = \frac{P_t}{P_r} = \eta \frac{(4\pi)^2 (d)^2}{G_r G_t \lambda^2} = \eta \frac{(\lambda d)^2}{A_r A_t} = \eta \frac{(cd)^2}{f^2 A_r A_t}$$

$$L_{end-to-end_dB} = 20\log(\lambda) + 20\log(d) - 10\log(A_t A_r)$$

$$= -20\log(f) + 20\log(d) - 10\log(A_t A_r) + 169.54\text{dB}$$

Note that as λ increases frequency decreases and Hence, the total attenuation increases!

Free Space Loss and Frequency

Note that,
ASSUMING THERE IS NO GAIN CHANGE,
as f increases the loss **increases!**

$$L_{end-to-end_dB} = L_{dB} = 10 \log \frac{P_t}{P_r} = 20 \log \left(\frac{4\pi f d}{c} \right)$$

$$L_{end-to-end_dB} = 20 \log(\lambda) + 20 \log(d) - 10 \log(A_t A_r)$$

$$= -20 \log(f) + 20 \log(d) - 10 \log(A_t A_r) + 169.54 \text{dB}$$

Two approaches

Note that,
IF WE ACCOUNT FOR GAIN,
as frequency increases total attenuation **decreases!**

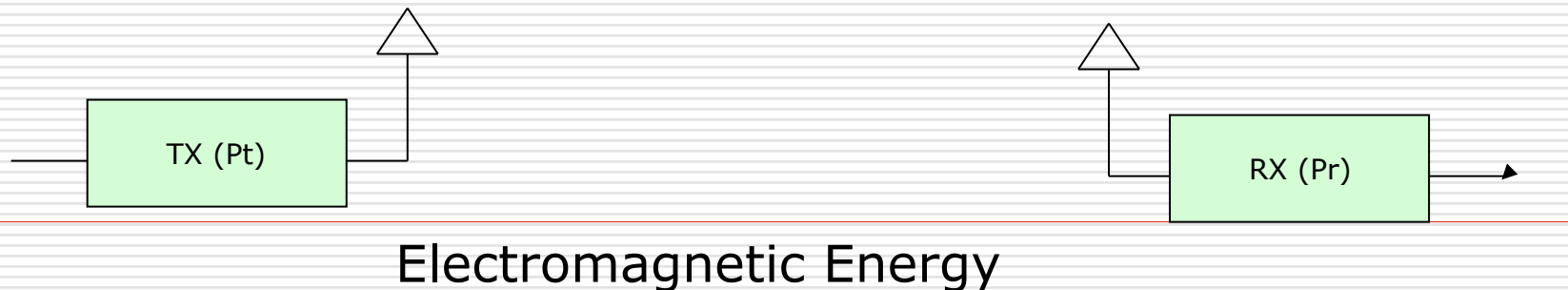
Frequency impacts gain!

Efficiency

□ We define the **efficiency of antenna (system)** using η_{eff}

■ Note the total power transmitted: $P_r + P_{\text{loss}} = P_{\text{total}}$

$$\eta_{\text{eff}} = \frac{P_r}{P_{\text{total}}} = \frac{P_r}{P_r + P_{\text{loss}}}$$



Example: Find the received power in a cell phone

Notes

**Refer to Notes
Example A**

Example: Compare the received power for different antennas

Notes

**Refer to Notes
Example B**

References

- ❑ Stallings, William. *Wireless Communications & Networks, 2/E*. Pearson Education India, 2009. Stallings, William. *Wireless Communications & Networks, 2/E*. Pearson Education India, 2009.
 - ❑ Black, Bruce A., et al. *Introduction to wireless systems*. Prentice Hall PTR, 2008.
 - ❑ Rappaport, Theodore S. *Wireless communications: principles and practice*. Vol. 2. New Jersey: Prentice Hall PTR, 1996.
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